

PLAYING RULES

- 1 The playing season will not commence before the last Saturday in April and shall normally end on 30th of September, unless the Committee extend the season due to favourable weather and green conditions.
- 2 No player will play with a Wood of less than No. 7 Bias.
- 3 The Jack, when played, must have traversed at least two thirds of the green; at such points markers will be placed.
- 4 Under no circumstances will the Jack be moved from where it has been played unless it is less than six feet from the boundary and four feet from the centre line, in which case it will be repositioned to conform to these requirements.
- 5 Should the Jack overrun the green, or fail to traverse two thirds thereof, the opposing player(s) shall have the option of placing it anew, but not bowling first.
- 6 Scoring Woods are those of one player, or team, that are not more than four feet from the Jack, and nearer than the opposing Woods.
- 7 A completed game will consist of:
 - Fifteen points with Eight Players
 - Thirteen points with Six Players
 - Eleven points with Four Players
 - Nine points with Two Players
- 8 A “points” game will comprise eleven ends and be scored as follows:
 - Four or less players - Woods score 3, 2 and 1
 - Five or more players - Woods score 4, 3, 2 and 1
- 9 Members and their guests who have completed a game should not continue to play a further game to the exclusion of a member who is waiting.

- 10 "No End" will be declared under the following conditions:
1. Jack knocked off the green during play. A Jack rebounding onto the green after having been knocked off shall constitute a "No End"
 2. Prior to the score being agreed, Jack being moved by any other than a Wood in play.
 3. Prior to the score being agreed, (Wood(s) being moved by any other means than other Woods or the Jack in play.
 4. First scoring Wood of the opposite side being equi-distant from the Jack.

In the event of No End being declared because reasons 2. or 3.above have been caused by a player or players (even if accidentally): the opposing player(s) will be awarded the maximum scoring points possible.

- 11 On the Club's Final's Day, in the event of inclement weather only the players involved in the Final, plus the Captain, should decide whether play should continue. In the event of a disagreement the Captain's decision will be final.
- 12 All competition rules for the season should be decided by the Committee prior to the commencement of play. These rules once in place can only be changed by full Committee agreement.
- 13 Players should notify other members in advance when they wish to use the green for a competition by fixing a notice to the Board. Only one competition is to be played at any one time, so, provided that competitors agree to it, leaving the unused part of the green free for non-competition bowlers.

[Annexe to Constitution approved by AGM on 31/3/2011]